

# F-715SG / F-715SA SCIENTIFIC CALCULAOR USER INSTRUCTIONS



ENGLISH

E-IE-480

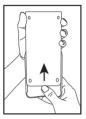
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Thank you for purchasing Canon Scientific Calculator. The F-715SG/ F-715SA features scientific, statistical and other advance functions such as LCM, GCD, Quotient and Remainder Calculations, and many more.

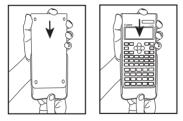
We recommend you to read this user manual and all the important notices before start using F-715SG/F-715SA. And please keep this user manual with you for future use.

# HOW TO USE THE SLIDE COVER





Slide to open the cover



Slide to close the cover



#### ronnula (12 characters)

| <status indicators=""></status> |                            |  |
|---------------------------------|----------------------------|--|
| S                               | : Shift key                |  |
| А                               | : Alpha key                |  |
| hyp                             | : Hyperbolic key           |  |
| M                               | : Independent memory       |  |
| STO                             | : Store Memory             |  |
| RCL                             | : Recall Memory            |  |
| SD                              | : Statistic Mode           |  |
| REG                             | : Regression Mode          |  |
| D                               | : Degree Mode              |  |
| R                               | : Radian Mode              |  |
| D<br>R<br>G                     | : Grade Mode               |  |
| FIX                             | : Fixed-decimal Setting    |  |
| SCI                             | : Scientific Notation      |  |
| Disp                            | : Multi-statements Display |  |
| Q                               | : Quotient value           |  |
| r                               | : Remainder value          |  |
| 2                               | : Undo                     |  |
| <b>♦</b>                        | : Upper Arrow              |  |
| ▼                               | : Aown Arrow               |  |

# TO GET START

#### Power ON, OFF

#### First time operation:

- 1. Pull out the battery insulation sheet, then the battery will be loaded and the calculator can be powered on.
- 2. Press Mich Alpha CLR 3 = Mich to reset the calculator.
- Power ON: When Cover ON/Clear All) is pressed.

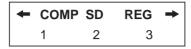
Power OFF: When Shift OFF are pressed.

#### Auto Power Off Function:

When the calculator is not used for about **7 minutes**, the calculator will automatically power off.

# **MODE Selection**

Press MOP to start the calculation mode selection with the following display:



When pressing (), () or (), you can access the next (or previous) mode selection page.

The following table shows the mode selection menu:

| Operation                                   |        | Mode                    |     |
|---|--------|-------------------------|-----|
| MODE 1                                      | COMP   | Normal Calculation      |     |
| MODE 2                                      | SD     | Statistical Calculation | SD  |
| MODE 3                                      | REG    | Regression Calculation  | REG |
| MODE MODE 1                                 | Deg    | Degree                  | D   |
| MODE MODE 2                                 | Rad    | Radian                  | R   |
|   | Gra    | Grade                   | G   |
| ₩₩ 001                                      | Fix    | Fixed-decimal Setting   | FIX |
| MODE () () () () () () () () () () () () () | Sci    | Scientific Notation     | SCI |
| MODE  | Norm   | Exponential Notation    |     |
| MODE ( 1                                    | Disp*1 | Display Setup Selection |     |

\*1 Display Setup Selection options

- First page : Press 1 [ab/c] or 2 [d/c] to specify mixed fraction or improper fraction display.
  - ③ : Press 1 [Dot] or 2 [Comma] to specify decimal point or 3 digits separator symbols.

## **Display Formats Setting**

F-715SG/F-715SA can display a result up to 10 digits. Results exceed the digit limit will be automatically displayed by exponential notation format. You can enter a value in floating-decimal, fixed-decimal, or scientific notation format and display format setting only affects the calculation results.

Example : Change the display formats for 1.23 x10-03

| Display Setting               | Operation    | Display (Lower)           |
|-------------------------------|--------------|---------------------------|
| Default setting :             | 123×·0       | 1.23 x10-03               |
| Norm 1,                       | 0001=        |                           |
| Scientific Notation :         |              |                           |
| "5" significant digits        | Mee ( ) 2 5  | 1.2300 x10 <sup>-03</sup> |
| Exponential Notation : Norm 2 | MODE © © 3 2 | 0.00123                   |
| Fixed decimal places : "7"    |              | 0.0012300                 |

### Before Using the Calculator

Check the current Calculation Mode

Be sure to check the status indicators that indicate the current calculation mode (SD, REG... etc), display formats setting and angle unit setting (Deg, Rad, Gra) before starting a calculation.

Return Calculation Mode to the initial setup

You can return the calculation mode to the initial default by pressing

| Calculation Mode           | : COMP   |
|----------------------------|----------|
| Angle Unit                 | : Deg    |
| Exponential Display Format | : Norm 1 |
| Fraction Display Format    | : a b/c  |
| Decimal Point Character    | : Dot    |
|                            |          |

, and this action will not clear the variable memories.

#### Initialize the Calculator

When you are not sure the current calculator setting, you are recommended to initialize the calculator (calculation mode "COMP", angle unit "Degree", and clear replay and variable memories) by performing the following key operations:

Alpha CLR 3 (All) = ON/CA

# INPUTTING EXPRESSIONS AND VALUES

#### Input Capacity

F-715SG/F-715SA allows you to input a single calculation up to 79 steps. One step is used as each time you press one of the numeric keys, arithmetic keys, scientific calculation keys or Ime key. Herrif , Herrif

#### Input Editing

CE/C () DEL Insert

New input begins on the left of the upper (entry) line. As the entries are more than 12 digits, the line will scroll to the right consecutively. Press ③, ④ to scroll the cursor within the upper (entry) line and you can perform input editing as needed.

## Example (under editing): 1234567 + 889900 Replacing an entry (1234567 → 1234560)

| Display Setting                            | Operation | Display (Upper)                |
|--|-----------|--------------------------------|
| Press or keep pressing until<br>"7" blinks | ©©        | 123456 <u>7</u> +8899 <b>⇒</b> |
| Replace with "0"                           | 0         | 1234560 <u>+</u> 8899 <b>⇒</b> |

#### Deletion (1234560 → 134560 )

| Press or keep pressing until<br>"2" blinks | ©©  | 1 <u>2</u> 34560+8899 <b>⇒</b>  |
|--|-----|---------------------------------|
| "2" is deleted                             | DEL | ∽1 <u>3</u> 4560+88990 <b>⇒</b> |

#### Insertion (889900 → 2889900)

| Press or keep pressing until<br>"8" blinks | ······································ | ∽134560+ <u>8</u> 8990 ⇒            |
|--|--|-------------------------------------|
| "8" and [] blinks alternately              | Shift Insert                           | ∽134560+ <sup>®</sup> 8990 <b>⇒</b> |
| Insert "2", "8" still blinking             | 2                                      | 134560+2₽899 ➡                      |

#### Undo (889900)

| Clear "889900", 1 still blinking | CE/C    | ∽134560+2 <sup>[]</sup> |
|----------------------------------|---------|-------------------------|
| Resume "889900"                  | Shift 😡 | ← 560+2889900LJ         |

- After deleted an input by DEL or cleared the input by DEL , 
  icon will be shown on the display.
- Press <u>shift</u> 
   to resume up to 79 
   to resume up to 79 
   to resume up to 79
- If pressed <a href="mailto:reg">provide the construction</a> to delete character(s) then clear the display, the calculator will prioritize the undo from resuming the latest <a href="mailto:reg">reg</a> cleared characters, and followed with the deleted characters continuously.
- After inserting a new data or executing a calculation command, or pressing exec, the calculator cannot perform the "Undo" function.

## Replay, Copy and Multi-statements

### Replay

- Replay memory capacity is 256 bytes that can store calculation expressions and results.
- After the calculation is executed, the calculation expression and its result will be stored in the replay memory automatically.
- Pressing (or ) can replay the performed calculation expressions and results.
- · Replay memory is cleared when you.
  - i) Initialize calculator setting by Alpha CR 2 = WCA (or 3 = WCA).
  - ii) Change from one calculation mode to another.
  - iii) Press mica key.
  - iv) Turn off the calculator by Shift OFF .

## Сору

Press Shift after replayed the previous calculation expressions (statements).

#### Multi-statements

- You can put two or more calculation expressions together by using a colon .
- The first executed statement will have [Disp] indicator; and the [Disp] icon will disappeared after the last statement is being executed.

| Operation             | Display (Upper line) | Display (Lower Line) |
|-----------------------|----------------------|----------------------|
| 8+9=                  | 8 + 9                | 17.                  |
| 5 × 2 Alpha Ans + 6 = | 5 x 2                | 10. <sub>Disp</sub>  |
| Ξ                     | Ans + 6              | 16.                  |
| O O Shift @           | 9:5x2:Ans+6_         | 17.                  |
| Ξ                     | 8 + 9                | 17. <sub>Disp</sub>  |
| Ξ                     | 5 x 2                | 10. <sub>Disp</sub>  |
| Ξ                     | Ans + 6              | 16.                  |

# INPUT RANGE AND ERROR MESSAGE

# Calculation Accuracy, Input Ranges

Internal digits: Up to 16

Accuracy\*: ±1 at the 10<sup>th</sup> digit for a single calculation.

±1 at the last significant digit for exponential display. Output ranges: ±1 x 10<sup>-99</sup> to ±9.999999999 x 10<sup>99</sup>

| $\begin{array}{c c c c c c c c c c c c c c c c c c c $  |
|---|
| $ \begin{array}{ c c c c c c } \hline Grad & 0 \leq  x  \leq 4.99999999910^{10} \\ \hline Grad & 0 \leq  x  \leq 4.50000008x10^{10} \\ \hline Grad & 0 \leq  x  \leq 785398164.9 \\ \hline Grad & 0 \leq  x  \leq 5.00000009x10^{10} \\ \hline tan x & Deg \\ \hline Grad & 0 \leq  x  \leq 5.00000009x10^{10} \\ \hline tan x & Deg \\ \hline Grad & Same as sinx, except when  x  = 90(2n-1) \\ \hline Grad & Same as sinx, except when  x  = \pi/2(2n-1) \\ \hline Grad & Same as sinx, except when  x  = 100(2n-1) \\ \hline Same as sinx, except when  x  =$   |
| $ \begin{array}{c cccc} \cos x & \ \ \mbox{Deg} & \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $   |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$   |
| $ \begin{array}{c c c c c c c c c c c c c c c c c c c $   |
| $ \begin{array}{c c c c c c c c c c c c c c c c c c c $   |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$   |
| $\begin{tabular}{ c c c c c } \hline Grad & Same as sinx, except when $ x =100(2n-1)$ \\ \hline sin^1x, cos^{-1}x & 0 \leq $ x  \leq 1$ \\ \hline tan^1x, tanhx & 0 \leq $ x  \leq 9.999999999x10^{99}$ \\ \hline sinhx, coshx & 0 \leq $ x  \leq 4.999999999x10^{99}$ \\ \hline sinh^{-1}x & 0 \leq $ x  \leq 4.999999999x10^{99}$ \\ \hline cosh^{-1}x & 1 \leq $x \leq 4.999999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.9999999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999x10^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.9999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.9999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.999999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  \leq 9.99999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.9999999900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.99900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.9900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ \\ \hline tanh^{-1}x & 0 \leq $ x  < 9.900^{99}$ |
| $\begin{array}{lll} \sin^{-1}x,\cos^{-1}x & 0 \leq \mid x \mid \leq 1 \\ \tan^{-1}x,\tan hx & 0 \leq \mid x \mid \leq 9.999999999910^{99} \\ \sin hx,\cosh x & 0 \leq \mid x \mid \leq 230.2585092 \\ \sinh^{-1}x & 0 \leq \mid x \mid \leq 4.99999999910^{99} \\ \cosh^{-1}x & 1 \leq x \leq 4.99999999910^{99} \\ \tanh^{-1}x & 0 \leq \mid x \mid \leq 9.99999999910^{99} \\ \tanh^{-1}x & 0 \leq \mid x \mid \leq 9.99999999910^{11} \\ \log x,\ln x & 0 < x \leq 9.99999999910^{99} \\ 10^{x} & -9.99999999910^{99} \leq x \leq 99.999999999 \\ \sigma^{x} & -9.99999999910^{99} \leq x \leq 230.2585092 \\ \end{array}$   |
| $\begin{array}{l lllllllllllllllllllllllllllllllllll$   |
| $\begin{array}{l lllllllllllllllllllllllllllllllllll$   |
| $\begin{split} & \sinh^{-1}x & 0 \leq  x  \leq 4.99999999x10^{99} \\ & \cosh^{-1}x & 1 \leq x \leq 4.999999999x10^{99} \\ & \tanh^{+1}x & 0 \leq  x  \leq 9.99999999x10^{99} \\ & \tanh^{+1}x & 0 \leq  x  \leq 9.99999999x10^{99} \\ & \log_{x} \ln x & 0 < x \leq 9.99999999x10^{99} \\ & 10^{x} & -9.999999999x10^{99} \leq x \leq 99.99999999 \\ & \sigma^{x} & -9.999999999x10^{99} \leq x \leq 230.2585092 \end{split}$   |
| $\cos h^{-1}x$ $1 \le x \le 4.99999999x10^{99}$ $tanh^{-1}x$ $0 \le  x  \le 9.99999999x10^{99}$ $logx, lnx$ $0 < x \le 9.99999999x10^{99}$ $10^x$ $-9.999999999x10^{99} \le x \le 99.99999999$ $d^x$ $-9.999999999x10^{99} \le x \le 230.2585092$   |
| tanh $^{1}x$ $0 \le  x  \le 9.999999999 x10^{-1}$ logx, lnx $0 < x \le 9.999999999x10^{99}$ $10^{x}$ $-9.999999999x10^{99} \le x \le 99.99999999$ $\sigma^{x}$ $-9.999999999x10^{99} \le x \le 230.2585092$   |
| logx, Inx $0 < x \le 9.999999999x10^{99}$ $10^x$ $-9.999999999x10^{99} \le x \le 99.99999999$ $e^x$ $-9.999999999x10^{99} \le x \le 230.2585092$  |
| $0^x$ -9.999999999x10 <sup>99</sup> ≤ x ≤ 99.99999999 $e^x$ -9.999999999x10 <sup>99</sup> ≤ x ≤ 230.2585092   |
| $e^{x}$ -9.99999999910 <sup>99</sup> $\leq x \leq 230.2585092$  |
|   |
| $\sqrt{x}$ 0 ≤ x < 1x10 <sup>100</sup>  |
|   |
| X <sup>2</sup>   x   < 1x10 <sup>50</sup>   |
| X <sup>3</sup>   x   ≤ 2.15443469x10 <sup>33</sup>  |
| 1/x   x   < 1x10 <sup>100</sup> ; x ≒ 0   |
| $3\sqrt{x}$   x   < 1x10 <sup>100</sup>   |
| X! $0 \le x \le 69$ (x is an integer)   |
| nPr $0 \le n < 1x10^{10}, 0 \le r \le n$ (n, r are integers)  |
| $1 \leq \{n!/(n-r)!\} < 1 \times 10^{100}$  |
| nCr $0 \le n < 1x10^{10}, 0 \le r \le n$ (n, r are integers)  |
| $1 \leq [n!/\{r!(n-r)!\}] < 1 \times 10^{100}$  |

| Function                            | Input Range  |  |  |
|-------------------------------------|--|--|--|
| Pol(x,y)                            | x  ,   y   ≦ 9.999999999x10 <sup>49</sup>  |  |  |
|                                     | $(x^2+y^2) \leq 9.9999999999x10^{99}$  |  |  |
| Rec(r, 0)                           | 0≤r≤9.9999999999x10 <sup>99</sup>  |  |  |
|                                     | θ: Same as sinx  |  |  |
| 0 7 77                              | a  , b, c < 1x10 <sup>100</sup> , 0 ≦ b, c   |  |  |
| < °'"                               | x   < 1x10 <sup>100</sup> , Decimal ↔ Sexagesimal Conversions                      |  |  |
|                                     | 0°0°0° ≤   x   ≤ 999999°59°  |  |  |
| ^(x <sup>y</sup> )                  | x>0: -1x10 <sup>100</sup> < y log x < 100  |  |  |
|                                     | x=0: y > 0   |  |  |
|                                     | x<0: y=n,1/(2n+1), (n is an integer),  |  |  |
|                                     | However: -1x10 <sup>100</sup> < y log   x   < 100                                  |  |  |
| ×√y                                 | $y>0: x \neq 0, -1x10^{100} < (1/x) \log y < 100$                                  |  |  |
|                                     | y=0: x > 0,  |  |  |
|                                     | y<0: x=2n+1,1/n (n $\neq$ 0, n is an integer)                                      |  |  |
|                                     | However: -1x10 <sup>100</sup> < (1/x) log   y   < 100                              |  |  |
| a <sup>b</sup> /c                   | Total of integer, numerator, and denominator must be                               |  |  |
| 70                                  | 10 digits or less (including division marks).                                      |  |  |
| SD                                  | $ x  < 1x10^{50}$ , $x\sigma_n$ , $y\sigma_n$ , $\bar{x}$ , $\bar{y}$ : $n \neq 0$ |  |  |
| (REG)                               | $ y  < 1x10^{50}$ , $x\sigma_{n-1}$ , $y\sigma_{n-1}$ , A, B, r, : n $\neq 0, 1$   |  |  |
|                                     | $ n  < 1x10^{100}$ med : 0 < n < 1x10^{10}, n is an integer                        |  |  |
| LCM & GCD                           | 0 < x ≦ 9.999999999x10 <sup>12</sup>   |  |  |
|                                     | $0 < y \leq 9.999999999x10^{12}$   |  |  |
|                                     | 0 < z ≦ 9.99999999910 <sup>12</sup>  |  |  |
| Abs                                 | x   < 1 x 10 <sup>50</sup>   |  |  |
| $\theta \leftrightarrow r \theta r$ | 0 < x ≦ 9.999999999x10 <sup>12</sup>   |  |  |
| (Quotient &                         | $0 < y \leq 9.999999999x10^{12}$   |  |  |
| Remainder)                          | Quotient: 0 ≦ Q ≦ 9999999999   |  |  |
|                                     | Remainder: 0 ≦ r ≦ 9999999999  |  |  |

\*Errors are cumulative in the case of consecutive calculations, this is also true as internal consecutive calculations are performed in the case of  $\Lambda(x^{y})$ ,  $x_{\sqrt{y}}$ , x!, nPr, nCr, etc. and may become large.

## Order of Operations

The calculator will automatically determine the operation priority that algebraic expressions can be entered just as they are written:

| 1) | Coordinate transformation           | : Pol(x, y), Rec(r, e)   |
|----|-------------------------------------|--|
|    | Statistic Points                    | : max, min, med  |
|    | Logarithm with a, b variables       | : log <sub>a</sub> b(a, b)                                     |
|    | Random Integer Number Generation    | : i~Rand(A, B)   |
|    | LCM & GCD                           | : LCM(, GCD(   |
|    | Quotient and remainder              | : Qr(  |
|    | Other Function with parentheses     | : Abs(   |
| 2) | Type A* functions                   |  |
|    | Cube, Square, Reciprocal, Factorial | : x <sup>3</sup> , x <sup>2</sup> , x <sup>-1</sup> , x!, °' " |
|    | Percentage                          | : %  |
|    | Regression value                    | : \$, \$1, \$2, \$   |
|    | Angle unit conversions              | : DRG 🕨  |
|    |                                     |  |

\*To perform type A function, input calculation value then press the above function key(s)

- Powers and roots : ∧(x<sup>y</sup>), <sup>x</sup>√<sup>-</sup>
- 4) Fraction : a b/c, d/c
- Abbreviated multiplication format in front of π, e(natural logarithm base), memory name, or variable name : 2π, 3e, 5A, Aπ, etc.
- 6) Type B\*\* function :  $\sqrt{, }\sqrt[3]{}$ , log, ln, e<sup>x</sup>, 10<sup>x</sup>, sin, cos, tan, sin<sup>-1</sup>, cos<sup>-1</sup>, tan<sup>-1</sup>, sinh, cosh, tanh, sinh<sup>-1</sup>, cosh<sup>-1</sup>, tanh<sup>-1</sup>, (-).

\*\*To perform type B function, press the above function key(s) then input calculation value

- 7) Abbreviated multiplication format in front of Type B functions :  $2\sqrt{3}$ , Alog2, etc.
- 8) Permutations (nPr) and combinations (nCr).
- 9) x,÷
- 10)+,-
- Operations of the same precedence are performed from right to left. For example: e<sup>x</sup>In√120 → e<sup>x</sup>{In(√120)}. Other operations are performed from left to right
- Operations enclosed with parentheses are performed first. When a calculation contains an argument that is a negative number, the negative number must be enclosed within parentheses.
- **Example:**  $(-2)^4 = 16$ ; and  $-2^4 = -16$

#### Calculation Stacks

- This calculator uses memory areas, called "stacks", to temporarily store numeric value (numbers) and commands (+ - x ...) according to their precedence during calculations.
- The numeric stack has 10 levels and the command stack has 24 levels. A stack error [Stack ERROR] occurs whenever you try to perform a calculation that exceeds the capacity of stacks.
- Calculations are performed in sequence according to "Order of Operations". After the calculation is performed, the stored stack values will be released.

#### Error Messages and Error Locator

The calculator is locked up while an error message is shown on the display to indicate the cause of the error.

- Press once will clear the error, remove all replay memory and return to initial display of the latest mode.
- Press rev will clear the error message and return to the display of the latest mode.

| Error Message | Cause   | Action  |
|---------------|---|---|
| Math ERROR    | <ul> <li>Calculation result is<br/>outside the allowable<br/>calculation range</li> <li>An attempt to perform a<br/>calculation using a value<br/>that exceeds the allowable<br/>input range.</li> <li>An attempt to perform an<br/>illogical operation (division<br/>by zero, etc.)</li> </ul> | Check your input values<br>and make sure they are all<br>within the allowable ranges.<br>Pay special attention to<br>values in any memory areas<br>you are using.       |
| Stack ERROR   | The capacity of the numeric stack or operator stack is exceeded.  | Simplify the calculation. The<br>numeric stack has 10 levels<br>and the operator stack has<br>24 levels.<br>Divide your calculation into<br>two or more separate parts. |

Press () or () to display the calculation with the cursor positioned under the error and you can correct it accordingly.

| Error Message | Cause  | Action  |
|---------------|--|---|
| Syntax ERROR  | An attempt to perform an<br>illegal mathematical<br>operation. | Press () or () to display the<br>calculation with the cursor<br>located at the location of the<br>error and make required<br>corrections. |

# BASIC CALCULATIONS

- Press MODE 1 to enter COMP mode as you want to perform basic calculations.
- During the busy calculation, the calculator will display the message [PROCESSING].

## Arithmetic Calculations

 To calculate the negative values (excludes the negative exponent), you have to enclose them with parentheses.

+−×÷

| Calculation Expression                           | Operation              | Display (Result)      |
|--|------------------------|-----------------------|
| (-2.5) <sup>2</sup>                              | ( (-) 2 • 5 )          |                       |
|  | <u>x<sup>2</sup></u> = | 6.25                  |
| (4 x 10 <sup>75</sup> )(-2 x 10 <sup>-79</sup> ) | 4 EXP 7 5 X (-)        |                       |
|  | 2 EXP (-) 7 9 =        | -8 x10 <sup>-04</sup> |

- · This Calculator supports 24-level of parenthetical expression.
- You can omit the close parentheses ) as the calculation ends with  $\equiv$  or  $\underline{\rm M} +$  .

| Calculation Expression | Operation              | Display (Result) |
|------------------------|------------------------|------------------|
| (tan - 45) ÷ (-2)      | tan () 4 5 ÷ ()<br>2 = | 0.5              |
| tan (- 45 ÷ -2)        | tan ( () 4 5 ÷         | 0.0              |
|                        | (-) 2 =                | 0.414213562      |

! When the number of ) is more than (, [Syntax ERROR] will be shown.

## Memory Calculations

# Memory Variables

- There are 17 memory variables (0 through 9, A through D, M, X, and Y) which store data, results, or dedicated values.
- To store values into memory by pressing <sup>STO</sup> + Memory variable.
- To recall memory values, press RCL + Memory variable.

Example: 23 + 7 (Store to A), calculate sin (memory A), and clear memory A

| Operation             | Display (Upper Line) | Display (Lower Line) |
|-----------------------|----------------------|----------------------|
| 2 3 + 7 Shift STO _ A | 23+7 ➡ A             | 30.                  |
| sin RCL 📥 😑           | sin A                | 0.5                  |
| 0 Shift STO A         | 0 <b>→</b> A         | 0.                   |

#### Independent Memory

- Independent memory <u>M</u>uses the same memory area as variable M. It is convenient for calculating cumulative total by just pressing (M+) (add to memory) or <sup>M</sup>(subtract from memory); and the memory contents are retained even when the calculator is turned off.
- To clear independent memory (M), input 0 50 M
- When you want to clear all memory values, press Alpha CR 1
   (Mcl) 
   (Mcl)

#### Answer Memory

 The input values or the most recent calculation result will be automatically stored into Answer Memory whenever you press 三, Met, 純th, 地方 followed by a memory variables, or just reall a memory variable by 底.

Ans M- M+ M STO RCL

| Operation | Display (Upper)  | Display (Lower) |  |
|-----------|------------------|-----------------|--|
| 123+4     |                  |                 |  |
| 5 6 M+    | 123+456M+        | 579.            |  |
| $x^2 =$   | Ans <sup>2</sup> | 335,241.        |  |

 Ans can recall and use the latest stored Answer Memory by pressing Ans.

| Operation | Display (Upper) | Display (Lower) |
|-----------|-----------------|-----------------|
| 78990     |                 |                 |
| 0 — Ans = | 789900 - Ans    | 454,659.        |

! Answer Memory is not updated as an error operation had been performed.

Fraction Operations

The Calculator support Fraction Calculation and the conversions between Fraction, Decimal point, Mixed fraction and Improper fraction.

#### Fraction Calculation, Fraction ↔ Decimal point conversion

| Example   | Operation                       | Display (Lower) |
|---|---------------------------------|-----------------|
| $1\frac{2}{3} + \frac{5}{6} = 2\frac{1}{2}$       | 1 a kk 2 a kk 3<br>+ 5 a kk 6 = | 2 د 1 د         |
| $2\frac{1}{2} \iff 2.5$ (Fraction $\iff$ Decimal) | a bic<br>a bic                  | 2.5<br>2∟1∟2.   |

- Result will be displayed in decimal format automatically whenever the total digits of a fractional value (integer + numerator + denominator + separator marks) exceeds 10.
- As a fraction calculation is mixed with decimal value, the result will be displayed by decimal format.

a b/c d/c

Decimal ↔ Mixed fraction ↔ Improper fraction conversion

| Example                                    | Operation | Display (Lower) |
|--|-----------|-----------------|
| $5.25 \leftrightarrow 5\frac{1}{4}$        | 5 · 2 5 = | 5.25            |
| (Decimal $\leftrightarrow$ Mixed Fraction) | a hic     | 5_1_4.          |
| (Mixed Fraction $\leftrightarrow$          |           |                 |
| Improper Fraction)                         | Shift 4/c | 21」4.           |

- · Fraction conversion may take as long as two seconds.
- ! You can specify the fraction calculation result (when the result greater than one) display format by either mixed fraction or improper fraction.

| Simply press      | (Disp] 1, | then press | the correspo | nding |
|-------------------|-----------|------------|--------------|-------|
| setting you need: |           |            |              |       |

- 1 a b/c : Mixed fraction
- 2 d/c : Improper fraction

# Percentage Calculations

You can perform the following percentage calculations:

- Basic : To calculate a certain percentage of a value (A × B <sup>Shift</sup> <sup>™</sup> = ).
  - : Percentage of a value against another value (A [÷] B Shift <sup>∞</sup> [=]).

۴.

| Example                            | Operation            | Display (Upper) | Display (Lower) |
|------------------------------------|----------------------|-----------------|-----------------|
| To calculate 25 % of 820           | 820×2<br>5 Shift % = | 820 x 25 %      | 205.            |
| The percentage of 750 against 1250 | 750÷1<br>2505hift %- | 750 ÷ 1250 %    | 60.             |

Mark up : "A" value mark up by "B%" (A + A 本 B 監結 を ) Discount : "A" value have "B%" discount (A ー A 本 B 監結 を )

| Example               | Operation      | Display (Upper) | Display (Lower) |
|-----------------------|----------------|-----------------|-----------------|
| 820 mark up 25%       | 820+8<br>20×25 |                 |                 |
|                       | Shift 는 😑      | 820+820x25%     | 1,025.          |
| 820 have 25% discount | 820-8<br>20×25 |                 |                 |
|                       | Shift 🍋 😑      | 820-820x25%     | 615.            |

Percentage Increase :

If "A" is added to "B", the percentage increase from "B" is:

## Percentage Change :

If "A" is changed into "B", the percentage change from "A" to "B" is:

| Example  | Operation                   | Display (Upper) | Display (Lower) |
|--|-----------------------------|-----------------|-----------------|
| 300 is added to 750,<br>the percentage<br>increase of 750 is | (300+<br>750)÷<br>750shift% |                 |                 |
|  |                             | (300+750)÷75    | 140.            |
| 25 increased into 30,<br>the percentage change               | (30-2)<br>5)÷25             |                 |                 |
| of 25 is   | Shift ⊱ 😑                   | (30-25)÷25%     | 20.             |

#### Percentage Proportion :

the ratio/ percentage of each individual portion in a calculation expression.

If A + B + C = D

"A" is a% of "D" where a =  $\frac{A}{D} \times 100\%$ 

Examples: To calculate the ratio of each portion as 25+85+90=200 (100%), the ratio of 25 is 12.5%, 85 is 42.5%, 90 is 45%

| Operation                    | Display(Upper)      | Display(Lower) |
|------------------------------|---------------------|----------------|
| 2 5 + 8 5 + 9<br>0 Shift STO | 25+85+90 <b>⇒</b> A | 200.           |
| 2 5 ÷ RCL * A Shift % =      | 25÷A %              | 12.5           |
| 8 5 ÷ RCL * A Shift % =      | 85÷A %              | 42.5           |
| 90÷Alpha * A Shift %=        | 90÷A %              | 45.            |

\* You can store the sum of value into memory variables, then recall and use the value by pressing RC or Apha + Memory variable.

## Degree-Minutes-Seconds Calculations

You can use degrees (hours), minutes and seconds key to perform a sexagesimal (base-60 notational system) calculation or convert the sexagesimal value into decimal value.

₀,,,, **€**,,,,,

#### Degree-Minutes-Seconds ↔ Decimal points

| Examples               | Operation                          | Display (Lower) |
|------------------------|------------------------------------|-----------------|
| 86°37' 34.2" ÷ 0.7 =   | 8603703                            |                 |
| 123°45'6"              | 4 · 2 · · * ÷ 0 ·                  | 123º45º6.       |
| 123°45'6" →123.7516667 |                                    | 123.7516667     |
| 2.3456 → 2°20'44"      | 2 · 3 4 5 6 =<br><u>Shift</u> **** | 2°20°44.16      |

# Fix, Sci, Norm, ROUND

You can change the number of decimal point, the number of significant digits, or the exponential notation criteria by pressing

ROUND



| Press 1 (Fixed Decimal Setting) | : [Fix 0 ~ 9?] appears, specify<br>the number of decimal places<br>by pressing 0 ~ 9.         |
|---------------------------------|---|
| Press 2 (Scientific Notation)   | : [Sci 0 ~ 9?] appears, specify<br>the number of significant digits<br>by pressing 0 ~ 9.     |
| Press 3 (Exponential Notation)  | : [Norm 1 ~ 2?] appears.<br>Specify the exponential<br>notation format by pressing 1<br>or 2. |

- Norm 1 : Exponential notation is automatically used for integer values with more than 10 digits and decimal values with more than two decimal point.
- Norm 2 : Exponential notation is automatically used for integer values with more than 10 digits and decimal values with more than nine decimal point.

| <b>Example :</b> $57 \div 7 \times 20 = ??$  | Operation  | Display(Lower)           |
|--|--|--------------------------|
| At default setting.<br>To fix 4 digits decimal point.<br>(Internal calculation continues | 57÷7<br>×20=<br>************************************ | 162.8571429              |
| 16 digits)   | 57÷  | 162.8571                 |
|  | 7 =  | 8.1429                   |
|  | ×20=   | 162.8571                 |
| Perform internal rounding  | 57÷7=  | 8.1429                   |
| under the special decimal  | Shift ROUND × 2 0                                    |                          |
| setting.   | Ξ  | 162.8580                 |
| To display by 6 digits scientific  | MODE (C)         |                          |
| notiation.   |  | 1.62858×10 <sup>02</sup> |
| Notation format by pressing  | MODE ( ) 3 1   | 162.858                  |
| 1 to clear the FIX and Sci   |  |                          |
| specifications.  |  |                          |

# FUNCTIONAL SCIENTIFIC CALCULATIONS

- Press MODE 1 to enter COMP mode for performing functional scientific calculations.
- During the busy calculation, the calculator will display the message [PROCESSING].
- π = 3.14159265359
- e = 2.71828182846

# Square, Root, Cube, Cube Root, Power, Power Root, Reciprocal and Pi

# **Example:** $(\sqrt[3]{-2^2+5^3})^{-1} \times \pi = 0.621755977$

| Operation                       | Display (Upper)                 | Display (Lower) |
|---------------------------------|---------------------------------|-----------------|
| ( Shift ¥_ ( ( (-) 2 )          |                                 |                 |
| $x^2$ + 5 $x^3$ ) ) $x^3$ Shift |                                 |                 |
| <b>≞</b> =                      | $(^{3}\sqrt{(-2)^{2} + 5^{3}})$ | 0.621755977     |

# **Example:** $(\sqrt[3]{2^6} + \sqrt[5]{243})^{-1} = 0.142857142$

| Operation              | Display (Upper)                          | Display (Lower) |
|------------------------|--|-----------------|
| ( <u>Shift</u> ⊻_2∧6+5 |  |                 |
| $\frac{1}{243}$        | ( <sup>3</sup> √2^6 + 5 <sup>×</sup> √24 | 0.142857142     |

## Logarithm, Natural Logarithm, Antilogarithm and Log<sub>a</sub>b

| Examples                                   | Operation                        | Display (Lower) |
|--|----------------------------------|-----------------|
| e <sup>-3</sup> + 10 <sup>1.2</sup> + ln 3 | Shift $e^x$ (-) 3 + Shift $10^x$ |                 |
| = 16.99733128                              | $1 \cdot 2 + \ln 3 =$            | 16.99733128     |
| $\log_3 81 - \log 1 = 4$                   | Alpha log_b 3 7 8 1 )            |                 |
|  | - log 1 =                        | 4.              |

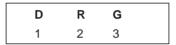
## Angle Unit Conversion

The calculator default angle unit setting is "Degree". If you need to change into "Radian" or "Grade", you can press More a number of times until you reach the setup screen:



Then press the corresponding number key 1, 2, or 3 for the angle unit you need. Then the display will show the **D**, **C**, or **C** indicator accordingly.

To convert an angle unit between "Degree", "Radian" and "Grade", you can press shift pee and the following display menu will be shown:



Then, press 1, 2, or 3 will convert the displayed value into the selected angle unit.

# Example: Convert 180 degree into radian and grade $(180^{\circ} = \pi^{Rad} = 200^{Gra})$

| Operation   | Display (Upper)   | Display (Lower) |
|---|-------------------|-----------------|
| MODE         ②         2         (Radian mode)           1         8         0         Shift         DRG+         1         = | 180 <sup>°</sup>  | 3.141592654     |
| Moone € € € 3 (Grade mode)  | 180 <sup>°°</sup> | 200.            |

# Trigonometry Calculations

sin cos tan sin-1 cos-1 tan-1 hyp

- Before using the trigonometric functions (except hyperbolic calculations), select the appropriate angle unit (Deg/ Rad/ Gra) by MODE.
- $90^\circ = \frac{\pi}{2}$  Radians = 100 Grade.

Trigonometric (sin/ cos/ tan), Inverse Trigonometric (sin<sup>-1</sup>/ cos<sup>-1</sup>/ tan<sup>-1</sup>) Functions

| Examples                                       | Operation  | Display (Lower) |
|--|--|-----------------|
| Degree Mode                                    | ₩₩€©©©1  | 0.              |
| sin 53° 22' 12" = 0.802505182                  | sin 5 3 • · # 2 2 • · #                          |                 |
|  | 12=  | 0.802505182     |
| cosec x = 1/sinx                               | $(\sin 4 5) x^{-1} =$                            | 1.414213562     |
| cosec 45° = 1.414213562                        |  |                 |
| tan <sup>-1</sup> (5/6) = 39.80557109°         | Shift tan <sup>-1</sup> ( 5 ÷ 6 ≡                | 39.80557109     |
| Radian Mode                                    | Meese () () () () () () () () () () () () ()     | 0.              |
| $\cos(\pi/6)^{\text{Rad}} = 0.866025403$       | $\cos 6 x^{-1} \xrightarrow{\text{Shift}} \pi =$ | 0.866025403     |
| 0.785398163                                    | <u>Shift</u> ;;(1÷√2                             |                 |
| $\cos^{-1}\frac{1}{\sqrt{2}} = 0.25 \pi$ (Rad) | Ξ  | 0.785398163     |
|  | Ans $\div$ Shift $\pi$ =                         | 0.25            |

Hyperbolic (sinh/ cosh/ tanh), Inverse Hyperbolic (sinh<sup>-1</sup>/ cosh<sup>-1</sup>/ tanh<sup>-1</sup>) Functions

| Examples                            | Operation                         | Display (Lower) |
|-------------------------------------|-----------------------------------|-----------------|
| sinh 2.5 - cosh 2.5 =               | hyp sin 2 · 5 - hyp               |                 |
| -0.082084998                        | cos 2 · 5 =                       | -0.082084998    |
| cosh <sup>-1</sup> 45 = 4.499686191 | hyp Shift cos <sup>-1</sup> 4 5 = | 4.499686191     |

# Permutation, Combination, Factorials and Random Number Generation

- Permutation : nPr = n! (n-r)!
- Combination : nCr = n! r!(n-r)!
- Factorial : x! = x(x-1)(x-2).....(2)(1)

| Examples                    | Operation           | Display (Lower) |
|-----------------------------|---------------------|-----------------|
| 10P3                        | 1 0 Shift nPr 3 =   | 720.            |
| <sub>5</sub> C <sub>2</sub> | 5 Shift nCr 2 =     | 10.             |
| 5!                          | 5 Shift <u>X</u> := | 120             |

## **Random Number Generation**

Shift Rand : To generate a random number between 0.000 and 0.999

- Alpha Hand
  : To generate a random number between two specified positive integers. The entry is divided with ", ".
- Example: To generate a random number between 0.000 and 0.999; and generate an integer from range of 1 to 100

| Operation                | Display (Upper) | Display (Lower) |
|--------------------------|-----------------|-----------------|
| Shift Rand =             | Rand            | 0.833*          |
| Alpha i-Rand 1 7 1 0 0 = | i~Rand(1,100    | 83.*            |

\* The value is only a sample, results will differ each time.

#### Least Common Multiple and Greatest Common Divisor ICM GCD

- LCM: Calculate the least common multiple among (maximum) three positive integers.
- GCD: Calculate the greatest common divisor among (maximum) three positive integers.

| Examples               | Operation   | Display (Lower) |
|------------------------|---|-----------------|
| LCM(15, 27, 39) = 1755 | LCM 1 5 7 2 7 7<br>3 9 =  | 1,755.          |
| GCD(12, 24, 60) = 12   | Shift GCD         1         2         2         4           9         6         0         =         1 | 12.             |

- ! Inputting a zero [0] value in a LCM/ GCD calculation, the calculator will skip the [0] value and continue the calculation with the non-zero integers.
- ! [Math ERROR] will be shown when decimal numbers or negative integers had been input.

Q\_r Q↔r

#### **Quotient & Remainder**

- "Quotient" (Q) is the result of a division problem, "Remainder"(r) is the value left in an integer division problem.
- The calculated quotient value (Q) and remainder value (r) will be stored into memory variables "C" and "D" automatically assigned.
- Example: 35 ÷ 10 = 3 x 10 + 5 ( 3 is Quotient, 5 is Remainder)

| Operation                    | Display (Upper) | Display (Lower) |
|------------------------------|-----------------|-----------------|
| Q=r 3 5 7 1 0 =              | Qr(35,10        | 3. q            |
| Shift Qr                     | Qr(35,10        | 5. r            |
| +3=                          | Ans + 3         | 6.              |
| RCL (recall quotient value)  | C =             | 3.              |
| RCL (recall remainder value) | D =             | 5.              |

- ! Only integers are allowed. [Math ERROR] will be shown when decimal numbers, non-integers ( e.g. sin 60 ), or dividend value "zero [ 0 ]" had been input.
- ! Only Quotient Value (Q) can continue to be used for the next calculation or being stored into memory variables.

#### Pol( Rec(

#### **Coordinate Conversion**

- With polar coordinates, you can calculate and display θ within -180° < θ ≤ 180° range. (Same as Radian and Gradient)</p>
- After conversion, results will automatically assigned to memory variables X and Y.
- $\begin{array}{c} \underbrace{\texttt{Shift}}_{\text{res}} & \underbrace{\texttt{Pol}}_{r}: \text{ To convert rectangular coordinates } (x, y) \text{ to polar} \\ & \text{coordinates } (r, \theta); \text{ Press } \underbrace{\texttt{RC}}_{r} & \underbrace{\texttt{A}}_{r} \text{ to display the value} \\ & \text{of } r, \text{ or } \underbrace{\texttt{RC}}_{r} & \underbrace{\texttt{Y}}_{r} \text{ to display the value of } \theta. \end{array}$

| Examples   | Operation      | Display (Lower) |
|--|----------------|-----------------|
| With rectangular coordinate                      | ShiftPol(1 ,√3 |                 |
| (x =1,y = $\sqrt{3}$ ). Find Polar               | Ξ              | 2.              |
| coordinate (r, $\boldsymbol{\theta}$ ) at degree | RCL            | 60.             |
| mode   |                | 2.              |

Shiff Red: : To converts polar coordinates (r, θ) to rectangular coordinates(x, y); Press Red: ▲ to display the value of x, or Red: Y to display the value of y.

| Examples                        | Operation            | Display (Lower) |
|---------------------------------|----------------------|-----------------|
| With Polar coordinate           | Shift Rec( 2 9 6 0 = | 1.              |
| (r=2, θ=60°). Find rectangular  | RCL                  | 1.732050808     |
| coordinate (x,y) at degree mode | RCL                  | 1.              |

! [Syntax ERROR] will be shown if is missed in the coordinate conversion calculation.

# Absolute Value Calculation

| Examples              | Operation                    | Display (Lower) |
|-----------------------|------------------------------|-----------------|
| sin(60-5) x (- π)   = | Abs sin ( 6 0 - 5            |                 |
| 2.573442045           | ) $\times$ (-) Shift $\pi$ = |                 |
|                       |                              | 2.573442045     |

# STATISTICAL CALCULATIONS

[SD] [REG]

- To enter the standard deviation mode by pressing <sup>MOE</sup> (2), [SD] indicator lights up. If press <sup>MOE</sup> (3), you can enter the regression mode selection menu. [REG] indicator will be turned on.
- Before starting, be sure to clear the statistic memory by pressing Alpha CR 1 = OMCA.
- Perform the data input.
  - In SD mode, store the displayed data by pressing outs, pressing outs outs will input the same data twice.
  - In REG mode, store the x-data and y-data in the form of:
     x-data y-data and y-data and y-data input the same data twice.
  - Use 計广 for same data multiple entries. For example in SD mode, the data 20 has 8 times will press 20 产生 8 met .
  - Each time you press out to register the input, the number of data input up to that point is indicated on the display once (n = the number of input data).
  - Press ⑦ or ② key during or after data input can display the data value (x) and data frequency (Freq). Follow with the above example, press ③ will display [x1 = 20], and press ③ will display [Freq1= 8].

- To edit the stored data, input the new value during the display of that data value (x) after pressing <sup>(</sup>⊙ or <sup>(</sup>⊙ key, and then press <sup>(</sup>≡) to confirm the edit. But, if you press <sup>[</sup>ma instead of <sup>(</sup>≡), a new data value will be stored.
- Press (an delete the data during the display of that data value (x) after (>) or (>) key is pressed; and the sequence of the data which following the deleted data will be shifted up automatically.
- Press exc or exc hey to exit the data value and frequency display, then you can perform other calculation operations.
- Input data are stored in calculation memory. As the memory full, [Data Full] will be displayed and you cannot input or perform any calculation. Press @v., [perform or ] key will display the options [EditOFF] or [ESC].

| (Press 1):        | Keep on inputting data without storing into the<br>memory, and you are not able to display or<br>edit any of the data you had input. |
|-------------------|--|
| ESC<br>(Press 2): | Just exit data input without registering the data into the memory.   |

- After changing into another mode or regression type (Lin, Log, Exp, Pwr, Inv, Quad), input data will be cleared.
- After finishing data entries, you can recall or calculate the statistical values.

### Standard Deviation

- Press 2 to ender SD mode.
- Before starting, be sure to clear the statistical memory by pressing Alpha CLR 1 = 000CA.
- You can recall the following statistical value after input all data.

| Value (Symbol)                                     |                             |  |  |
|--|-----------------------------|--|--|
| Summation of x ( $\Sigma x$ )                      | Mean of x ( x )             |  |  |
| Sum of Square ( $\Sigma x^2$ )                     | Maximum value of x ( maxX ) |  |  |
| Number of data sample ( n )                        | Minimum value of x ( minX ) |  |  |
| Population Standard Deviation of x ( $x\sigma_n$ ) | Median value ( med )        |  |  |
| Sample Standard Deviation of x ( $x\sigma_{n1}$ )  |                             |  |  |

Example: To calculate Σx<sup>2</sup>, Σx, x̄, x σn , x σn-1, minX, maxX, and med of data: 75, 85, 90, 77, 77 in SD mode.

| Operation                    | Display (Upper) | Display (Lower) |
|------------------------------|-----------------|-----------------|
| Alpha CLR 1 =                | Stat clear      |                 |
| 7 5 Data 8 5 Data 9 0 Data 7 |                 |                 |
| 7 Shift ; 2 Data             | n =             | 5.              |
| Shift SSUM 1 =               | Σx <sup>2</sup> | 32,808.         |
| Shift SSUM 2 =               | Σx              | 404.            |
| Shift S-VAR 1 =              | x               | 80.8            |
| Shift S-VAR 2 =              | Xσn             | 5.741080038     |
| Shift S-VAR 3 =              | Xσn-1           | 6.418722614     |
| Shift Setts 1 =              | minX            | 75.             |
| Shift PTS 2 =                | maxX            | 90.             |
| Shift S-PTS () 1 =           | med             | 77.             |

## **Regression Calculations**

Press MODE 3 to ender REG mode, then the follow screen options will be shown:

| 🗕 L | in L | og E | xp → |
|-----|------|------|------|
| 1   | 2    | 3    |      |

Press 1, 2 or 3 for [Lin] = Linear regression, [Log] = Logarithmic regression, [Exp] = Exponential regression. If follow with  $\stackrel{\texttt{MODE}}{\longrightarrow}$  or another regression options will be displayed as follow:



You can press 1, 2 or 3 for [Pwr] = Power regression, [Inv] = Inverse regression, [Quad] = Quadratic regression.

- Before starting, be sure to clear the statistical memory by pressing Alpha CLE 1 = OWCA.
- Input data in the form of x-data y-data . Use <u>shift</u> for same data multiple entries.
- Press Alpha O can delete the data during the display of data value after O or key is pressed.
- You can recall and use the following regression results:

| Value                                  | Symbol            | Operation           |
|--|-------------------|---------------------|
| Summation of all x <sup>2</sup> value  | Σx <sup>2</sup>   | Shift S-SUM 1       |
| Summation of all x value               | Σx                | Shift S-SUM 2       |
| Number of data sample                  | n                 | Shift S-SUM 3       |
| Summation of all y <sup>2</sup> values | Σy <sup>2</sup>   | Shift SSUM () 1     |
| Summation of all y values              | Σy                | Shift SSUM () 2     |
| Summation of all xy pairs              | Σxy               | Shift SSUM () 3     |
| Mean of the x values                   | x                 | Shift S-VAR 1       |
| Population Standard Deviation of x     | xσn               | Shift S-VAR 2       |
| Sample Standard Deviation of x         | xσ <sub>n-1</sub> | Shift S-VAR 3       |
| Mean of the y values                   | У                 | Shift S-VAR () 1    |
| Population Standard Deviation of y     | yσn               | Shift S-VAR () 2    |
| Sample Standard Deviation of y         | yσ <sub>n-1</sub> | Shift S-VAR 3       |
| Regression coefficient A               | A                 | Shift S-VAR () () 1 |
| Regression coefficient B               | в                 | Shift S-VAR () () 2 |
| Minimum value of X                     | minX              | Shift S-PTS 1       |
| Maximum value of X                     | maxX              | Shift S-PTS 2       |
| Minimum value of Y                     | minY              | Shift S-PTS () 1    |
| Maximum value of Y                     | maxY              | Shift S-PTS () 2    |

| For non-quadratic regression            |                   |                        |  |
|---|-------------------|------------------------|--|
| Correlation coefficient r               | r                 | Shift S-VAR () () 3    |  |
| Regression estimated value x            | x                 | Shift S-VAR () () () 1 |  |
| Regression estimated value y            | ŷ                 | Shift S-VAR () () () 2 |  |
| For Quadratic regression only           |                   |                        |  |
| Summation of all x <sup>3</sup> values  | Σx <sup>3</sup>   | Shift SSUM () () 1     |  |
| Summation of all x <sup>2</sup> y pairs | Σx <sup>2</sup> y | Shift SSUM () () 2     |  |
| Summation of all x <sup>4</sup> values  | Σx <sup>4</sup>   | Shift SSUM () () 3     |  |
| Regression coefficient C                | с                 | Shift 5-VAR () () 3    |  |
| Regression estimated value x 1          | λ <sub>1</sub>    | Shift S-VAR () () () 1 |  |
| Regression estimated value x 2          | λ <sub>2</sub>    | Shift S-VAR () () () 2 |  |
| Regression estimated value y            | ŷ                 | Shift S-VAR () () () 3 |  |

## Linear regression

- The Linear regression formula is in relation to two variables: y = A + Bx
- Example: By the following investment and yield table, calculate the linear regression (regression coefficient A, regression coefficient B) of capital investment verse yield, the correlation coefficient, the minimum value of investment, the maximum value of yield (%), and the yield percentage at 45 thousand unit of investment, and the investment unit at 180% yield.

| Investment (thousand unit) | 20  | 30  | 40  | 50  | 60  |
|----------------------------|-----|-----|-----|-----|-----|
| Yield (%)                  | 120 | 126 | 130 | 136 | 141 |

| Operation   | Display (Upper) | Display (Lower) |
|---|-----------------|-----------------|
| MODE 3 1 (Lin Regression)   |                 | 0.              |
| Alpha CLR 1 = (Clear Stat. memory)  | Stat Clear      |                 |
| 2         0         1         2         0         Partial         3         0         7           1         2         6         Partial         4         0         7         1         3         0           Partial         5         0         7         1         3         6         Partial         6         0 |                 |                 |
| 7 1 4 1 Data  | n =             | 5.              |
| Shift SVAR (>) () (Coefficient A)   | A               | 109.8           |
| Shift SVAR () () 2 = (Coefficient B)  | в               | 0.52            |
| Shift S-VAR () () 3 = (Correlation Coefficient)   | r               | 0.998523984     |

| Operation                            | Display (Upper) | Display (Lower) |
|--------------------------------------|-----------------|-----------------|
| Shift Serts 1 = (Minimum Investment) | minX            | 20.             |
| Shift SPTS (Maximum Yield)           | maxY            | 141.            |
| 4 5 Shift S-VAR @ 2 = (Yield%)       | 45 ŷ            | 133.2           |
| 1805hift Star (Investment unit)      | 180 x           | 135.            |

#### Logarithmic, Exponential, Power, and Inverse Regression Formulas

- Logarithmic Regression : y = A + BInx
- Exponential Regression : y = Ae<sup>Bx</sup> (Iny = InA + Bx)
- Power Regression : y = Ax<sup>B</sup> (Iny = InA + BInx)
- Inverse Regression : y = A+Bx<sup>-1</sup>

#### Quadratic Regression

- The quadratic regression is in relation to the formula:  $y = A + Bx + Cx^2$
- Example: ABC company investigated the effectiveness of the advertisement expenses in coded units, the following data were obtained:

| Advertisement expenses: x | 18 | 35 | 40 | 21 | 19 |
|---------------------------|----|----|----|----|----|
| Effectiveness: y (%)      | 38 | 54 | 59 | 40 | 38 |

Please calculate the correlation coefficient; use the regression to estimate the effectiveness (estimate the value of y) if the advertisement expenses x = 30, and estimate the advertisement expenses level (estimate the value of x<sub>1</sub>, x<sub>2</sub>) for the effectiveness y=50

| Operation   | Display (Upper)   | Display (Lower) |
|---|-------------------|-----------------|
| MODE 3 (Quad Regression)  |                   | 0.              |
|   | Stat dear         |                 |
| 1 8 7 3 8 Data 3 5 7 5<br>4 Data 4 0 7 5 9 Data 2 1                               |                   |                 |
| 9 4 0 Data 1 9 9 3 8 Data   | n =               | 5.              |
| <b>30</b> Shift S-VAR $\bigcirc \bigcirc 3 \equiv (\hat{y} \text{ when } x = 30)$ | 30 ŷ              | 48.69615715     |
| <b>5</b> 0 Shift S-VAR $\Im$ $\Im$ $1 = (\hat{x}_1 \text{ when } y = 50)$         | 50 x 1            | 31.30538226     |
| <b>50</b> Shift S-VAR $ \bigcirc \bigcirc 2 = (\hat{x}_2 \text{ when } y = 50) $  | 50 x <sub>2</sub> | -167.1096731    |

# BATTERY REPLACEMENT

When the display characters are dim even a darker LCD contrast had been adjusted **OR** the following Low battery message appears on the display, replace the battery immediately.

LOW BATTERY

lease replace the lithium battery by the following procedures:

- . Press Shift OFF to power off the calculator.
- . Remove the screw which securely fix the battery cover in place.
- . Slide the battery cover slightly and lift it.
- . Remove the old battery with a ball pen or similar sharp object.
- . Load the new battery with the positive "+" side facing up.



Caution: Risk of explosion if battery is replaced by an incorrect type. Dispose of used batteries according to the instruction.

Electromagnetic interference or electrostatic discharge may cause the display to malfunction or the contents of the memory to be lost or altered. Should this occur, press the end the effect [] [] ""to restart the calculator

# ADVICE AND PRECAUTIONS

- This calculator contains precision components such as LSI chips and should not be used in place subject to rapid variations in temperature, excessive humidity dirt or dust, or exposed to direct sunlight.
- The liquid crystal display panel is made of glass and should not be subjected to excessive pressure.
- When cleaning the device do not use a damp cloth or a volatile liquid such as paint thinner. Instead, use only a soft, dry cloth.
- Do not under any circumstances dismantle this device. If you believe that the calculator is not functioning properly, either bring or mail the device together with the guarantee to the service representative of a Canon business office.
- Never dispose the calculator improperly such as burning; it can create risks of personal injury or harm. You are suggested to dispose this product according to your national law.
- Do replace the battery once every two years even it is not used frequently.

# A Battery Cautions!

- Keep the battery out of reach of children. If the battery is swallowed, contact a doctor immediately.
- Misuse of battery may cause leakage, explosion, damages or personal injury.
- Don't recharge or disassemble the battery, it could cause a short circuit.
- Never expose the battery to high temperatures, direct heat, or dispose by incineration.
- Never leave a dead battery in the calculator as the dead battery may leak and cause damage to the calculator.
- Continue using the calculator as the battery is low can cause improper operation and the stored memory may be corrupted or lost completely. Keep the written records of important data all the time; and replace the battery as soon as possible.

# SPECIFICATIONS

| Power Supply : S<br>Power Consumption : D | Solar cell and a single Alkaline battery (LR44 x 1)<br>D.C. 1.5V / 0.1mW |
|---|--|
| Battery Life : A                          | Approximately 3 years  |
| (   | Base on 1 hour of operation per day)                                     |
| Auto Power Off : A                        | Approx. 7 minutes  |
| Usable Temperature : (                    | 0 ~ 40 ℃ (32°F~ 104°F)   |
| Size : 165 (L) x 80 (W)                   | x 14 (H) mm (body)   |
| 168 (L) x 86.3 (W                         | /) x 17.8 (H) mm (with case)   |
| 6-1/2" (L) x 3-5/3                        | 32" (W) x 35-64" (H) (body)  |
| 6-39/64" (L) x 3-                         | 25/64" (W) x 45/64" (H) (with case)                                      |
| Weight : 89 g (3 oz) (bo                  | ody)   |
| 124 g (4.2 oz)                            | (with case)  |
| * Specifications are su                   | bject to change without notice.  |

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